

NOTICE OF INVESTIGATION

Section 196G of the

Veterans' Entitlements Act 1986

The Repatriation Medical Authority (the Authority) gives notice under section 196G of the *Veterans' Entitlements Act 1986* (the VEA) that it intends to carry out an investigation pursuant to subsection 196B(4) of the VEA to find out whether Statements of Principles may be determined in respect of **acute labrum tear**.

The Authority invites the following persons and organisations to make written submissions to the Authority in respect of the investigation:

- any person eligible to make a claim for pension under Part II or Part IV of the Veterans' Entitlements Act 1986;
- any person eligible to make a claim for compensation under section 319 of the *Military Rehabilitation and Compensation Act 2004* (the MRCA);
- an organisation representing veterans, Australian mariners, members of the Forces, members of the Peacekeeping Forces, members within the meaning of the MRCA, or their dependants;
- the Repatriation Commission or the Military Rehabilitation and Compensation Commission; and
- any person having expertise in a field relevant to the investigation.

The Authority will hold its first meeting for the purposes of this investigation on 3 August 2010.

Under the VEA, the Authority is required to find out whether there is information available about how acute labrum tear may be suffered or contracted, or death from acute labrum tear may occur; and the extent to which acute labrum tear or death from acute labrum tear may be war-caused, defence-caused, a service injury, a service disease or a service death. Persons and organisations wishing to make a submission should obtain a copy of the RMA Submission Guidelines from the RMA website [www.rma.gov.au] or by contacting the RMA Secretariat at the address or telephone number below.

All submissions must be in writing and received by the Authority at the address below no later than 23 July 2010.

The Common Seal of the Repatriation Medical Authority was affixed in the presence of

